

What are QR codes?

A QR code is a machine-readable code consisting of an array of black and white squares, typically used for storing URLs or other text information for reading by the camera on smart devices like smartphones or tablets. Similar to barcodes on consumer items.

The device translates the code into a string of characters. The software on the device decides what to do with the characters.

How are codes used by devices?

Some code readers are always looking for text that looks like a website link or URL. If it finds one, it sends that information to a browser App and opens the website. This code links to a web site from a QR code reader App. (not ARIS)



= <http://ariseproject.com/>

The ARIS software in our scenarios is looking for special text in the ARIS login screen that translates to a game you want to play. This code will start the Therapeutic Communication Serious Game about Domestic Violence.



= 2,p0,grTC1G,g13638

When you are already inside and playing an ARIS game, the 'Scanner' is always looking for a code that is used in the game. This code when scanned should show a video of the mother if you are in a scenario where the mother or family member is available.



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What happens when a code is not correct?

If the ARIS software does not recognize a code inside a game or at the login screen, the ARIS software shows the general error message...“Scan Successful, But...This code doesn't mean anything right now. You should check back later”

This just means that the code you are scanning does not translate to the name of a game, if you are at the login screen, or the code you are scanning is not used in the game you are playing (either not at all or not at this point in the game).

You can learn more about QR codes in general here: https://en.wikipedia.org/wiki/QR_code

Information by Charles Leffingwell of the ARISE Project. Retrieved from <http://ariseproject.com/2016/11/14/gr-codes-what-are-those-things/>